

Stub

Mock

Patch

# Dance with shadows

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# Dance with shadows

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- Why use mockers?
- How to use `patch`.
- Simulators: `stub` y `mock`.
- Libraries used for web development

Why testing

Automated testing

How to use fakers

# Introduction



# Introduction

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- Normally, code don't work as you first typed.
- So, everybody need to test
- As the code grows, there is more work to maintain, modify and retest

# Introduction

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## Tests automation types

- Integration test: a whole feature.
- Unit tests: specific functions.

# Mockers - Use cases

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- Testing piece by piece the software
- Using external APIs or special hardware.
- Input/Output operations
- Improbable events

# Mockers

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- Used instead of functions, classes, objects, libraries
- Predictable, Repeatable, and Fast
- Lightweight and cheap

Common Errors

Scope

Tradeoffs

Inverse dependency

Patching





# Patching – Common errors

- **YES**

Patching the imported object.

- **NO**

Patching the origin from where it was imported.

# Patching – Common errors

When used in **b.py**

```
from a import Class
```

```
import a
```

```
@patch(“b.Class”)
```

```
@patch(“a.Class”)
```



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Decorator

Context manager

Manually

# Patching - Scopes

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# Patching - Decorator

```
@patch('module.ClassB')  
@patch('module.functionA')  
def test_some_func(self, mock_A, mock_B):
```

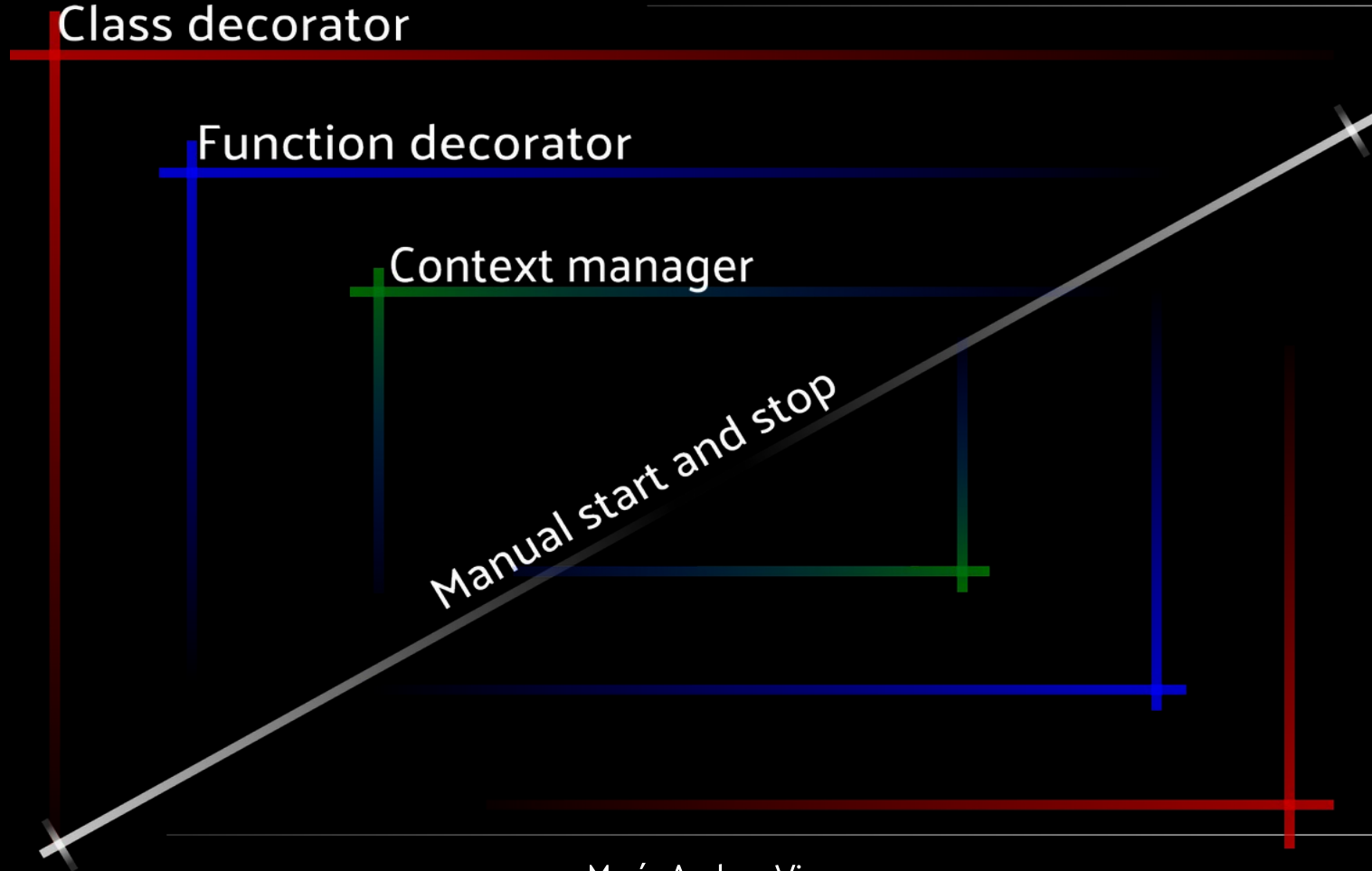
# Patching – Context Manager

```
import client  
with patch('client.stats') as mock:  
    mock.return_value='some'  
    response = client.get('/stats/')
```

# Patching - Manually

```
patcher = patch('package.module.ClassName')  
from package import module  
original = module.ClassName  
new_mock = patcher.start()  
patcher.stop()
```

# Patching - Scopes



# Patching – Tradeoffs

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- Strong bound to the code to be tested
- Introducing behavioral changes in run time.
- Complex and expensive

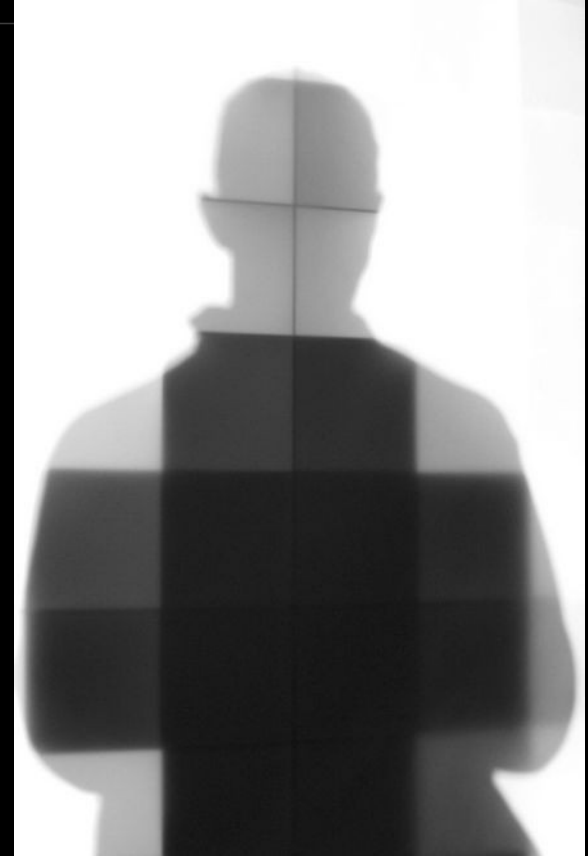


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Concept

Example

# Dependency injection



# Dependency injection

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- Inject the objects, classes, etc needed by a piece of code as arguments.
- This allow us direct replacements.

# Stub

Small methods used  
instead of real code

```
class StubAnimal:  
    def legs(self):  
        return 4
```

# Dependency injection

```
from A import Animal
```

```
class Dog(Animal):
```

```
    def __init__(self):
```

```
pet = Dog()
```

```
from A import Animal
```

```
class Dog():
```

```
    def __init__(self, class):
```

```
pet = Dog(class=Animal)
```



# Dependency injection

Using a stub object

```
from B import Perro
```

```
class StubAnimal:
```

```
    def legs(self):
```

```
        return 4
```

```
pet = Dog(class=StubAnimal)
```



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MagicMock vs Mock

Return value

Side Effect

Specs

# Simulators: Mocks

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# Mocks – Mockito

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- Mockito is a Mock object to which the magical methods has been added.

# Mocks – Return Value

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- The Mock's return value can be specified.

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```
> mock_fn.return_value = "desired value"  
> mock_fn()  
"desired value"
```



# Mocks – Side effect

- Can be used to return exceptions or multiple values.

```
> mock.side_effect =  
[5, 4, 3, 2, 1]
```

```
> mock(), mock(),  
mock()  
(5, 4, 3)
```

```
> mock.side_effect =  
Exception('Boom!')
```

# Mocks – Specs

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- Mocks, by design, will NEVER return an error if we use an attribute which doesn't exist..

**It will be CREATED.**

- This can make us fall in a **fake security trap**

# Mocks – Specs

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- Spec copy attributes from a class in a Mock, y will return an error when trying to access a missing one.
- Autospec will create specs of internal objects, in a recursively way.

# Mocks – Specs

```
> def function(a, b, c): pass
> mock_function = create_autospec(function,
return_value='all fine')
> mock_function(1, 2, 3)
'all fine'
> mock_function('wrong arguments')
TypeError: <lambda>() takes exactly 3 arguments
(1 given)
```

# Mocks – Wrap (or spy)

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- When a function is wrapped, it is really called.
- But the wrapping mock registers every call's arguments

Only calls

Check arguments

# Mock - Assertions



# Mock - Assertions

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**assert\_called:** It was call?

**assert\_called\_once:** It was call once?

**assert\_not\_called:** It was never call?

# Mock - Assertions

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**assert\_called\_with:** Called in that specific way.

**assert\_called\_once\_with:** Called only once in this way.

**assert\_any\_call:** Was it call in this way?

**assert\_has\_calls:** Is this the exact list of calls and their args?.



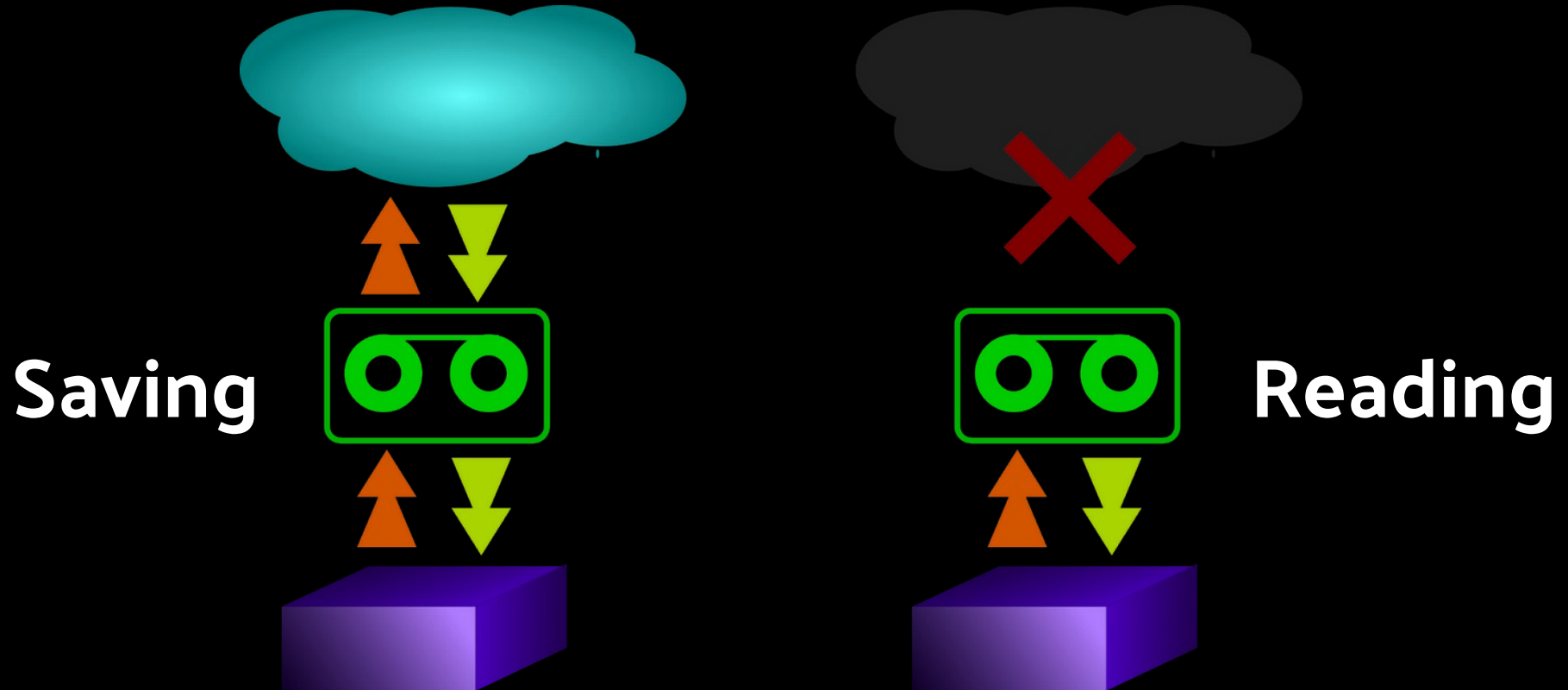
VCR

Moto



# Fakers for web developer

# VCR – A recorder



# VCR – A recorder

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- Why? Speed and Continuous Integration
  - Record interactions with remote server
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```
@pytest.mark.vcr()
```

```
def test_one():
```

```
    response = urlopen('http://www.one.org').read()
```

# Moto – Faking AWS Boto

```
import boto3
```

```
class MyModel(object):
```

```
    def save(self):
```

```
        s3 = boto3.client('s3',...)
```

```
        s3.put_object(...)
```

```
from moto import mock_s3
```

```
from mymodule import MyModel
```

```
@mock_s3
```

```
def test_my_model_save():
```

```
    model_instance = MyModel()
```

```
    model_instance.save()
```

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Contact



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